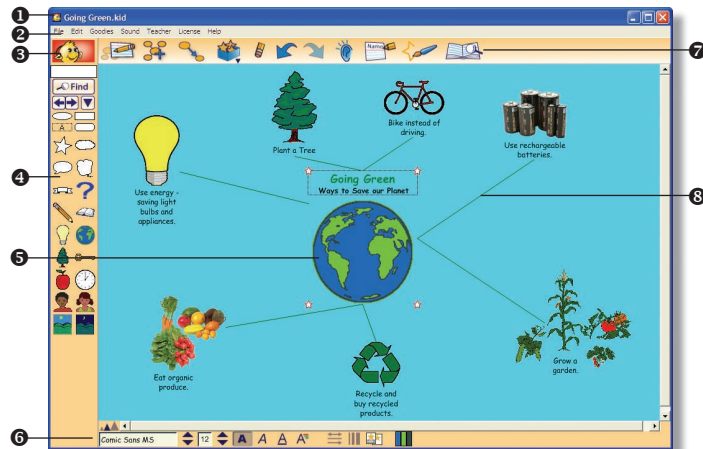




Getting Started

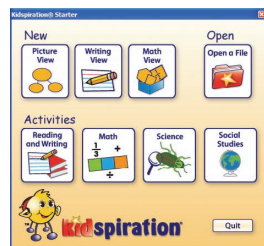
The Kidspiration Window







- 1 **Title Bar** – displays the name of the active project.
- 2 **Menu Bar** – contains tools for use with Kidspiration.
- 3 **Go to Starter Button** – opens the **Kidspiration Starter Screen**.
- 4 **Symbols Palette** – contains symbols that users can insert in a project.
- 5 **Symbol** – allows you to represent concepts and express ideas.
- 6 **Formatting Toolbar** – allows you to format text, symbols, and link lines.
- 7 **Picture Toolbar** – provides shortcuts to tools and commands for working in Kidspiration. (*This changes to the **Writing toolbar** in **Writing View** and changes to the **Math toolbar** in **Math View**.)*
- 8 **Link** – connects symbols and ideas.

Using the Kidspiration Starter Screen

When you start Kidspiration the **Kidspiration Starter Screen** will appear. Click the buttons on the screen to create a new project, open an existing project, or open a project using preformatted activities.




Creating a Project

1. Select **New** from the **File** menu, click the **Go to Starter**  button or press **Ctrl + N** (⌘ + N).*
2. In the **Kidspiration Starter Screen**, do one of the following:
 - To create a project in **Picture View**, click the **Picture View**  button.
 - To create a project in **Writing View**, click the **Writing View**  button.
 - To create a project in **Math View**, click the **Math View**  button and click a **Math Tool** button in the **Math Tool Starter Screen**.

*Mac OS commands are in parentheses.

Opening a Project





1. Select **Open** from the **File** menu or press **Ctrl + O** (⌘ + O). (*You can also click the **Open a file**  button in the **Kidspiration Starter Screen**.)*

2. Locate and select the file you want to open.


3. Click the **Open** button.

Note: Kidspiration projects are denoted by the .kid extension.

Creating a Project Using Activities

1. Select **New** from the **File** menu or press **Ctrl + N** (⌘ + N).
2. In the **Kidspiration Starter Screen**, do one of the following:
 - To create a reading or writing project, click the **Reading and Writing**  button.
 - To create a math project, click the **Math**  button. **NEW!**
 - To create a science project, click the **Science**  button.
 - To create a social studies project, click the **Social Studies**  button.
3. Select an activity and click the **OK** button.

Adding a Student Name to a Project

1. Click the **Student Name**  button on the **Picture**, **Writing**, or **Math** toolbar.
2. Enter the student name in the **To print your name on your paper, type it into this box** box.
3. *Optional:* To print page numbers, check the **Check here to print page numbers** box.
4. *Optional:* Select where you want to put the name on the paper.
5. Click the **OK** button.

Note: When you print a project, the student name will print at the top of every page.



Saving a Project

1. Select **Save** from the **File** menu.
2. Select a location to save the project.
3. Enter a name for the file in the **File name (Save As)** box or leave the default.
4. Click the **Save** button.

*Note: To quickly save after the initial save, press **Ctrl + S** (⌘ + S).*

Switching Between Picture and Writing View

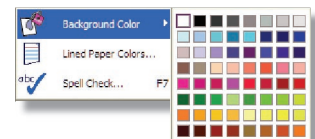
The **Picture View** allows students to visually create a topic or ideas. The **Writing View** creates an outline of the ideas using lined paper where additional text can be added.

- To switch to **Writing View**, click the **Go to Writing View**  button on the **Picture** toolbar.
- To switch to **Picture View**, click the **Go to Picture View**  button on the **Writing** toolbar.

*Note: You can also press **Ctrl + T** (⌘ + T) to switch between views.*

Changing the Background Color

1. Open the view you want to change the background color for.
2. Select **Background Color** from the **Goodies** menu.
3. Select a color from the resulting color palette.



*Note: You cannot change the background color in **Math View**.*